

Using a computer every day can have more negative than positive effects on young children. Do you agree or disagree?

In Modernized and technological world, the new generation especially young adults struggle with new computers, devices and computer games. Children at 5 to 10 ages are more prone to play recent digital games with their counterparts most of the time. Although these are suitable hobbies for them, they have various drawbacks too.

It is a fact that modern technology such as computers, smart phones and other different game devices has have merits and demerits like a double-edged sword as a two-side of a coin. Without a doubt, with the excessively growing growth of smart gadgets, every child from their early ages has one of them and spends a long time for playing. For employed parents, it is desirable news for them to know that their offspring is entertained ed by with some devices for a long time and they can handle their work and all the chores easily without much worry any worries about them. New research shows that playing computer games increases s the level of creativity in children between 5 to 8 years. Obviously, it is a positive aspect which helps them to grasp new information quickly.

On the other hand, Young children usually watch and play a cartoon or virtual games repeatedly, respectively. These acts are not harmful spontaneously, but may cause dangerous effects on their eyesight and also on their health such as gaining weight. Clearly, computer screens have injuries-indurious impact on eyes as a result of destructive destroyer-radiation rays. Spending more time playing games brings about lack of consideration for those who are students and have homework to do. However, as it is mentioned above this can that makes children more creative.

Computer games cause children to stay away from communication with others and make them become solitary. Socializing is an extremely important matter which every individual should learn from young ages. Moreover, playing excessively violent digital games may turn them into violent person with a brutal attitude and also especially has negative influence in future society.

In conclusion, it is crystal clear that immoderately daily usage of a computer is not advisable for young charges. Parents are responsible for striking balance in their children's routines and enrolling them in to sport classes instead of buying them various CD games. It is appropriate that they had better cooperate with them in some cases that which means they can be peers s for both activities as a pair in digital games to control what types of games that children are playing and as a counterpart for sport classes to encourage them.